

HAT GAME

This game is an old pastime great for a rainy day, lazy afternoon, or around a campfire in the evening. All you need are a deck of cards and a hat, items that would have been common for the Civil War Soldier to have with him in camp, or laying around the house.

A game for 1 or more players.

Supplies Needed:

- Deck of cards (any cards will work)
- A hat (a bowl could be used instead)

To Play:

Hat is placed upside down in the middle of an open space. Stand 2-3 feet away from the hat and try to throw the cards into it.

Suggestions and Variations for playing solo:

- See how many cards you can get in the hat in a row.
- Take a step back from the hat every time you get one in. See how far away you can stand from the hat and still make it in.

Suggestions and Variations for Multiple Players:

- Take turns throwing cards, first one to get one in wins.
- Every player takes a turn from the same distance (2-3 feet). Take a step back between every round.
- To play for points:
 - Take turns throwing cards. Get a point for each card that lands in the hat, first person to 10 points wins.
 - Take turns throwing cards. Get 2 points for each card that lands in the hat, and one for every card that hits the hat and falls out, first person to 20 points wins.